Year 3—Art knowledge organiser

Key vocabulary		
Position	Boundary	Improve
Abstract	Watery	Intense
Opaque	Translucent	Background

Artists

Stone Age art

The wildflower meadow

Quentin Blake

Art and Design—By the end of Year 3 I will know / be able to ...

Drawing	Painting and colour	Printing	Textiles and mixed media	Sculpture	Digital
- Use Art Journals to collect and record visual information from different sources. - Draw for a sustained period of time at an appropriate level. - Plan, refine and alter drawings. - Experiment with ways in which surface detail can be added to drawings. - Items drawn from the real world are recognisable. - Draw faces from observation. **Lines and Marks** -Use different strokes including a lighter tone when sketching - Experiment with different grades of pencil and other implements to achieve variation in lines and marks. **Tone** - Experiment with different grades of pencil and other implements to achieve variation in tone. - Begin to apply tone to a drawing. **Texture** - Experiment with a wide range of drawing implements to create textures.	- Experiment with different effects and textures including blocking in colour, washes, thickened paint and creating textural effects. - Work confidently on a range of scales e.g. thin brush on small picture, large brushes on large paper. - Create different effects and textures with paint according to what they need for the task. **Colour** - Mix colours and know which primary colours make secondary colours. - Use more specific colour language including warm, cold, complementary and contrasting. - Mix and use tints and shades.	- Carry out different printing techniques eg press, block, relief, resist printing, stencils, rubbings. - Experiment with mono-printing. - Print with 2 colour overlays. - Design patterns of increasing complexity and repetition. - Explore pattern and shape to create designs for printing on paper and fabric.	- Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures. - Use collage as a means of collecting ideas and information and building a visual vocabulary. - Use a variety of techniques e.g. printing, dying, weaving, paper and plastic trappings. - Develop skills in stitching, cutting and joining. - Experiment with a range of media e.g. overlapping, layering etc. - Match the tool to the material.	- Plan, design and make models from observation or imagination. - Manipulate clay in a variety of ways including thumb pots, simple coil pots, models and clay tiles. - Create surface patterns and textures in a malleable material. - Join clay adequately and construct a simple base for extending and modelling other shapes. - Experiment with using mod-roc and a variety of other materials, including newspaper as a base - Explore shape and form. - Plan, design and make models	- Use apps or software to manipulate digital images - Choose photos from a selection to include in sketchbooks